FINAL SCHEDULE F3A F-27 (2026-2027)

F-27.01 Square Loop with snap roll, two quarter rolls, snap roll, two quarter rolls

From upright, fly past centre, pull through a ¼ loop into a vertical upline, perform a snap roll, pull through a ¼ loop, perform consecutively two ¼ rolls, push through a ¼ loop into a vertical downline, perform a snap roll, push through a ¼ loop, perform consecutively two ¼ rolls, exit upright.

F-27.02 Reverse Shark Fin with two three quarter rolls, two quarter rolls

From upright, pull through a ⅛ loop into a 45° upline, perform consecutively two ¾ rolls, pull through a ⅜ loop into a vertical downline, perform consecutively two ¼ rolls, push through a ¼ loop, exit inverted.

F-27.03 Roll Combination with three rolls in opposite directions

From inverted, perform consecutively a roll, a second roll in opposite direction, a third roll in opposite direction to the second roll, exit inverted.

F-27.04 Figure ET with half roll, four one eighth rolls

From inverted, push through a ⅜ loop into a 45° upline, perform a ½ roll, push through a ⅝ loop into a vertical downline, perform consecutively four ⅛ rolls, pull through a ¼ loop, exit upright.

F-27.05 Triangle with quarter roll integrated, half roll, half roll, half roll, quarter roll integrated

From upright, at centre, pull through a ⅛ loop while integrating a ¼ roll into a 45 ° knife-edge upline, perform a ½ roll, perform a ⅜ knife-edge loop, perform a ½ roll, perform a ⅜ knife-edge loop into a 45° knife edge downline, perform a ½ roll, perform a ⅛ knife edge loop while integrating a ¼ roll, exit inverted.

F-27.06 Half Cuban eight with snap roll

From inverted push through a ⅝ loop into a 45° downline, perform a snap roll, pull through a ⅛ loop, exit upright.

F-27.07 Loop with half roll integrated, snap roll, half roll integrated

From upright, pull through a loop while integrating a ½ roll in the first half of the loop, perform a snap roll, finish the loop while integrating another ½ roll in the second half of the loop, exit upright.
Note: The direction of the integrated ½ rolls and the snap rolls is at the pilot's discretion.

F-27.08 Half Square Loop with half roll integrated, half roll, half roll integrated

From upright, pull through a ¼ loop into a vertical upline while integrating a ½ roll, perform a ½ roll, pull through a ¼ loop while integrating a ½ roll, exit upright.

F-27.09 Spin with two turns, one and a half turn in opposite direction ....

From upright, perform a two turn spin, perform immediately another 1 ½ turn spin in the opposite direction, perform a vertical downline, push through a ¼ loop, exit inverted.

F-27.10 Trombone with three quarter roll, three quarter roll. Option: Fighter turn with three quarter roll, three quarter roll

From inverted, push through a ⅛ loop into a 45° upline, perform a ¾ roll, perform a half knife-edge loop into a 45° knife-edge downline, perform a ¾ roll, pull through a ⅛ loop, exit upright.

Option:

From inverted, push through a ⅛ loop into a 45° upline, perform a ¾ roll, perform a half pushed knife edge circle into a 45° knife-edge downline, perform a ¾ roll, pull through a ⅛ loop, exit upright.

F-27.11 Rolling Circle Rolling Loop Combination

From upright, in the centre, perform a ¼ .circle while integrating a half roll to the inside, push through a ¼. loop, into a half knife-edge loop while integrating a roll, push through a ¼ loop, perform a ¼ circle while integrating a ½ roll to the outside, exit upright.

Note: There are no straight lines in the manoeuvre (except entry and exit line).

F-27.12 Inverted Figure ET with two quarter rolls, half roll

From upright, pull through a ⅛ loop into a 45° upline, perform consecutively two ¼ rolls, pull through a ⅞ loop into a vertical upline, perform a ½ roll, pull through a ¼ loop, exit inverted

F-27.13 Inverted Golf Ball with quarter roll half roll integrated, half roll integrated quarter roll

From inverted, before centre, perform a ¼ roll into knife edge, perform a ⅛ knife edge loop into a 45° downline, perform a ¾ knife edge loop into a 45° knife-edge upline, while integrating two ½ rolls in opposite directions in the lower 180° part of the ¾ loop, perform a ⅛ knife-edge loop, perform a ¼ roll exit inverted.

F-27.14 Half Square Loop on Corner with quarter roll, quarter roll

From inverted, pull through a ⅛ loop into a 45° downline, perform a ¼ roll into knife-edge flight, perform a ¼ knife-edge loop into a 45° downline, perform a ¼ roll, push through a ⅛ loop, exit inverted.

F-27.15 Roll Combination with quarter roll one and half snap roll, quarter roll

From inverted, perform a ¾ roll into sustained knife-edge flight, perform 1 ½ snap roll into another sustained knife-edge flight, perform a ¾ roll, exit inverted.

F-27.16 Half Square Loop with one and a half snap roll

From inverted, push through a ¼ loop into a vertical upline, perform a 1 ½ snap roll, pull through a ¼ loop, exit inverted.

F-27.17 Pull-Pull-Pull Humpty Bump half roll integrated, half roll, half roll integrated, half roll, half roll integrated

From inverted, pull through a ¼ loop into a vertical downline, while integrating a ½ roll, perform a ½ roll, pull through a ½ loop while integrating a ½ roll into a vertical upline, perform a ½ roll, pull through a ¼ loop while integrating a ½ roll, exit upright.