

PRELIMINARY SCHEDULE P-17 (2016-2017) – Maneuver Descriptions

Eye-Catcher with $\frac{1}{2}$ roll, $\frac{1}{2}$ roll

From upright, perform a $\frac{1}{2}$ roll in the centre, push through a $\frac{3}{4}$ loop, pull through another $\frac{3}{4}$ loop, into a horizontal line, perform $\frac{1}{2}$ roll in the centre, exit upright.

Half Square Loop with $\frac{1}{2}$ roll

From upright, push through a $\frac{1}{4}$ loop into a vertical downline, perform a $\frac{1}{2}$ roll, pull through a $\frac{1}{4}$ loop, exit upright.

Knife-Edge Combination with $\frac{1}{4}$ roll, roll, $\frac{1}{4}$ roll

From upright, perform a $\frac{1}{4}$ roll, perform a sustained knife-edge flight, a roll in opposite direction, another sustained knife-edge flight, a $\frac{1}{4}$ roll in opposite direction, exit inverted.

Stall Turn with two consecutive $\frac{1}{4}$ rolls

From inverted, push through a $\frac{1}{4}$ loop into a vertical upline, perform two consecutive $\frac{1}{4}$ rolls perform a stall turn into a vertical downline, pull through a $\frac{1}{4}$ loop, exit upright.

Humpty-Bump with $\frac{3}{4}$ roll, $\frac{1}{2}$ knife-edge loop, $\frac{3}{4}$ roll

From upright, pull through a $\frac{1}{4}$ loop into a vertical upline, perform a $\frac{3}{4}$ roll, perform a $\frac{1}{2}$ loop in knife-edge flight into a vertical downline, perform a $\frac{3}{4}$ roll, pull through a $\frac{1}{4}$ loop, exit upright.

Comet with two consecutive $\frac{1}{4}$ rolls, $\frac{1}{2}$ roll

From upright, perform a $\frac{1}{8}$ loop into a 45° upline, perform two consecutive $\frac{1}{4}$ rolls, pull through a $\frac{3}{4}$ loop into another 45° upline, perform a $\frac{1}{2}$ roll, pull through a $\frac{1}{8}$ loop, exit inverted.

Six-sided Loop with two consecutive $\frac{1}{4}$ rolls, roll, two consecutive $\frac{1}{4}$ rolls

From inverted, pull through a $\frac{1}{6}$ loop into a 60° downline, perform two consecutive $\frac{1}{4}$ rolls, push through a $\frac{1}{6}$ loop into another 60° downline, push through a $\frac{1}{6}$ loop into a horizontal line, perform a roll, push through a $\frac{1}{6}$ loop into a 60° upline, push through a $\frac{1}{6}$ loop into another 60° upline, perform two consecutive $\frac{1}{4}$ rolls, pull through a $\frac{1}{6}$ loop, exit inverted.

Split S Reverse Immelmann Combination with two $\frac{1}{2}$ rolls, two $\frac{1}{2}$ rolls

From inverted, perform two consecutive $\frac{1}{2}$ rolls in opposite direction, immediately pull through a $\frac{1}{2}$ loop, immediately perform two consecutive $\frac{1}{2}$ rolls, exit upright.

Figure S with $\frac{1}{2}$ roll integrated

From upright pull through a $\frac{1}{2}$ loop and push through another $\frac{1}{2}$ loop, while performing a $\frac{1}{2}$ roll integrated in the second $\frac{1}{2}$ loop, exit inverted.

Spin with three turns, $\frac{1}{2}$ roll

From inverted, perform an inverted spin with 3 turns, perform a vertical downline, perform a $\frac{1}{2}$ roll, push through a $\frac{1}{4}$ loop, exit inverted.

45° Upline with consecutively $\frac{1}{2}$ roll, roll, $\frac{1}{2}$ roll.

From inverted, push through a $\frac{1}{8}$ loop into a 45° upline, perform consecutively a $\frac{1}{2}$ roll, a roll, a $\frac{1}{2}$ roll in opposite directions, pull through a $\frac{1}{8}$ loop, exit inverted.

Reverse Pull-Pull-Push-Humpty-Bump with roll (Option: with $\frac{1}{4}$ roll, $\frac{3}{4}$ roll)

From inverted, pull through a $\frac{1}{4}$ loop into a vertical downline, perform a roll, pull through a $\frac{1}{2}$ loop into a vertical upline, push through a $\frac{1}{4}$ loop, exit upright.

Option: From inverted, pull through a $\frac{1}{4}$ loop into a vertical downline, perform a $\frac{1}{4}$ roll, pull through a $\frac{1}{2}$ loop into a vertical upline, perform a $\frac{3}{4}$ roll, push through a $\frac{1}{4}$ loop, exit upright.

Triangle Loop with two consecutive $\frac{1}{4}$ rolls, two consecutive $\frac{1}{4}$ rolls, four consecutive $\frac{1}{4}$ rolls

From upright, push through a $\frac{3}{8}$ loop into a 45° downline, perform two consecutive $\frac{1}{4}$ rolls in opposite direction, push through a $\frac{1}{4}$ loop into a 45° upline, perform two consecutive $\frac{1}{4}$ rolls in opposite direction, push through a $\frac{3}{8}$ loop into a horizontal line, perform four consecutive $\frac{1}{4}$ rolls, exit upright.

Half Square Loop on Corner with $\frac{1}{2}$ roll

From upright, push through a $\frac{1}{8}$ loop into a 45° downline, push through a $\frac{1}{4}$ loop into another 45° downline, perform a $\frac{1}{2}$ roll, pull through a $\frac{1}{8}$ loop, exit upright.

Roll Combination with consecutive $\frac{1}{2}$ roll, snap roll, $\frac{1}{2}$ roll

From upright, perform consecutively a $\frac{1}{2}$ roll, a snap-roll, a $\frac{1}{2}$ roll, exit upright.

Half Cuban 8 with consecutive two $\frac{1}{4}$ rolls

From upright pull through a $\frac{5}{8}$ loop into a 45° downline, perform two consecutive $\frac{1}{4}$ rolls, pull through a $\frac{1}{8}$ loop, exit upright.

Loop with roll integrated

From upright, pull through a loop while performing a roll integrated in the top 180° of the loop, exit upright.